

Tribe of Oljato

"A Scoutmaster's Guide" One Week Session

The Tribe of Oljato is our way to promote the "Oljato Spirit" to our campers. This wonderful opportunity to participate in many of camp's varied activities which leads to a inspiring end-of-session tribal ceremony, is an experience which we hope none of you Scouts nor adult leaders will want to miss. Accordingly, the tribal advancements are monitored by the Scoutmaster via the bead system. Scoutmasters' have much lee-way in interpreting these "guidelines" as best fits your troop's needs in the Spirit of Scouting.

All tribal honors are requested to fulfill these basic requirements:

- Scout Spirit---live by the Scout Oath and the Scout Law.
- Personal Cleanliness---and proper uniform at all times.
- Participate---in all activities with enthusiasm and Scout Spirit.
- Service Project---depends upon the honor being sought.

Brave

Advancement: earn 1 merit badge or complete the Skills Patrol program.

Patrol Participation: participate in 4 events in Program Areas with no more than 2 events in any given Program Area.

PROJECT: must be at least one hour.

Warrior

Advancement: Two merit badges or complete the Sailing II or C.O.P.E. course.

Patrol Participation: participate in 5 events in Program Areas with no more than 2 events in any given Program Area.

PROJECT: must be at least two hours.

Medicine Man

Advancement: Two merit badges or complete the Sailing II or C.O.P.E. course.

Patrol Participation: participate in 5 events in Program Areas with no more than 2 events in any given Program Area.

PROJECT: must be at least three hours.

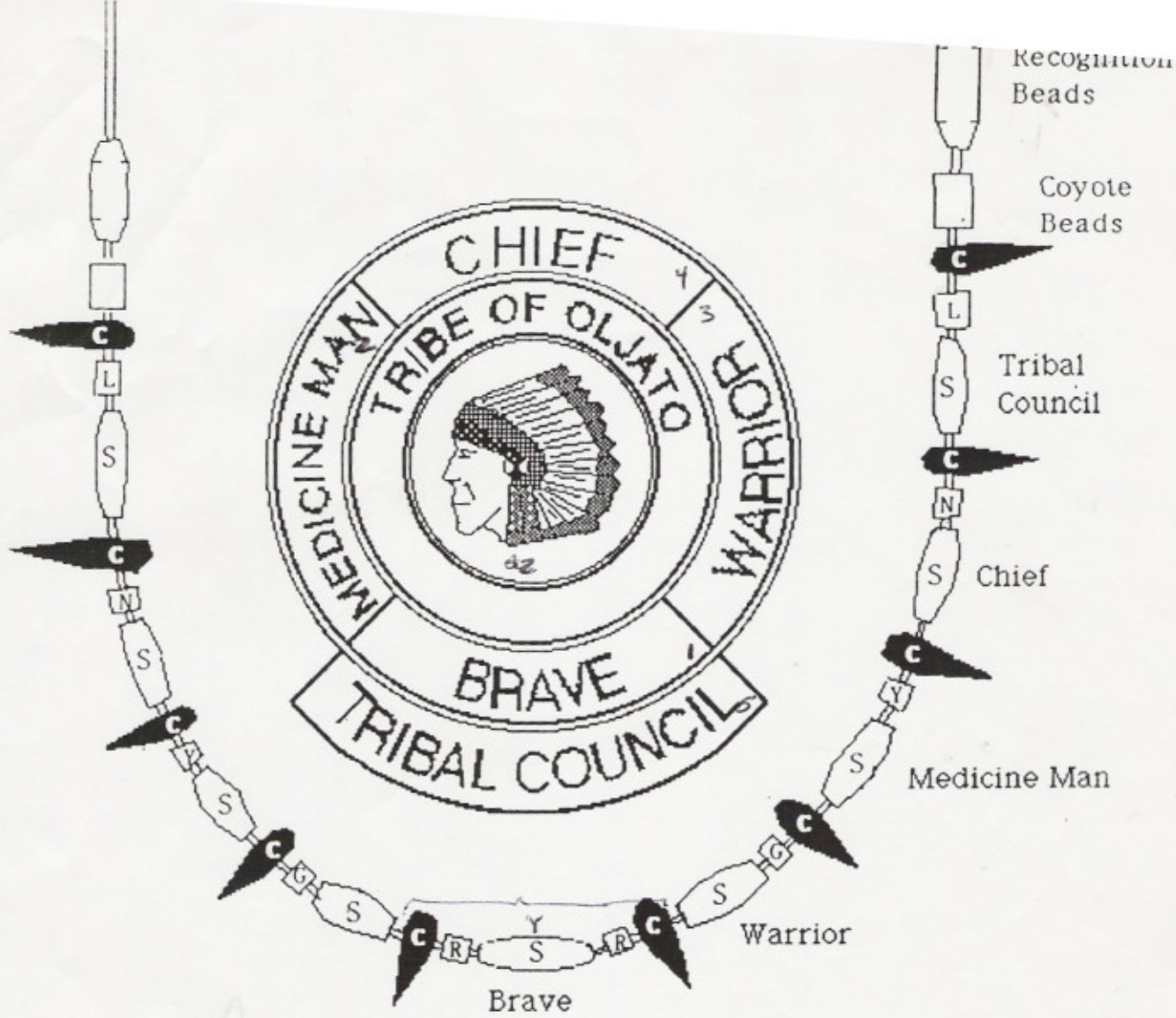
LEADERSHIP: demonstrate leadership via troop or camp activities.

Chief and Tribal Council

Advancement: Two merit badges or complete the Sailing II or C.O.P.E. course.

Patrol Participation: participate in 5 events in Program Areas with no more than 2 events in any given Program Area.

PROJECT & LEADERSHIP: In close consultation with the Nature Area Director, the candidate(s) develop, plan and implement a camp project utilizing other Scouts working towards tribal honors.



BEAD CODE EXPLANATION

AWARD

- R Red
- G Green
- Y Yellow
- N Navy Blue
- L Light Blue
- S Yellow Wood Oval
- C Bear Claw

Automatically given.

COYOTE

- O Orange
- B Black
- W White
- N Navy Blue
- A Aqua-Green
- K Brown

Participation, given staff.

RECOGNITION

- H White Wood Oval (*cleanliness*)
- M Tan Wood Oval
- D Dark Brown Wood Oval
- V Pearl Violet
- T Yellow Oval
- I Pearl
- P Pearl Blue